

Default Known Blueprints

Skill: **Biochemist** · 7 blueprints · 12/06/2026

BP-140 **Radscrub** (IT-140)

Medical

Tier III

FRONT DESCRIPTION

Removes one level of Radiation Sickness

INGREDIENTS

×1 Oligonucleotides (IT-242)

×1 Liposomal Scavengers (IT-250)

BP-141 **NexRad Biocleanse** (IT-141)

Medical

Tier IV

FRONT DESCRIPTION

Removes all levels of Radiation Sickness

INGREDIENTS

×1 Pyrimidine (IT-252)

×1 Biocompatible Hydrogels (IT-247)

×1 Liposomal Scavengers (IT-250)

BP-199 **Programmable Genetic Manipulator** (IT-199)

Consumable

Tier IV

FRONT DESCRIPTION

A fluid which can be programmed with targeted DNA modifications.

INGREDIENTS

×1 Oligonucleotides (IT-242)

×1 Graphene Oxide Nanoparticles (IT-243)

×1 Indole (IT-254)

BP-200 **Memory Modification Compound** (IT-200)

Consumable

Tier IV

FRONT DESCRIPTION

A fluid which can be programmed to modify up to one hour of an imbibers memories.

INGREDIENTS

×1 Bioconjugates (IT-246)

×1 Benzodiazepine Core (IT-253)

×2 Alcohol Solution (IT-195)

BP-201 **Cybernetic Rejection Inhibiter** (IT-201)

Consumable

Tier IV

FRONT DESCRIPTION

A fluid which prevents the effects of Cybernetic Overload for up to an hour.

INGREDIENTS

×1 Oligonucleotides (IT-242)

×1 PEGylated Lipids (IT-244)

×1 Molecularly Imprintable Polymers (IT-251)

BP-205 **Purified Blood** (IT-205)

Medical

Tier II

FRONT DESCRIPTION

A unit of blood which has been purified to nullify any biological contaminants.

INGREDIENTS

×1 Blood (IT-128)

×1 Medical Sterilisation Fluid (IT-168)

BP-215 **Aerosol Decontaminant** (IT-215)

Medical

Tier II

FRONT DESCRIPTION

An aerosol spray inhalant. Used to clear someone's lungs after inhaling something nasty.

INGREDIENTS

×1 Propellant (IT-007)

×1 Liposomal Scavengers (IT-250)